

configured to output a player input signal responsive to player activation; and

an interface assembly in operative communication with said keyboard port and with more than one of said player stations, said interface assembly including an interface processor device configured to receive said player input signals and to output interface signals to said keyboard port, said interface signals corresponding to particular said data input devices,

wherein each said player station includes a currency acceptor configured to accept currency from a player at the corresponding player station for wagering purposes and to output a currency input signal corresponding to an amount of currency accepted, wherein said interface assembly is configured to receive said currency input signals and to output corresponding currency output signals, and wherein said game processor device is configured to receive said currency output signals via said keyboard port and said input/output system.

24. (Amended) [The device as in claim 23,] A multiplayer interactive video gaming device, said device comprising:

a personal computer assembly including an input/output system, a keyboard port, and a game processor device for executing a video gaming program responsively to input data, said game processor device configured to receive input data via said input/output system from said keyboard port;

a plurality of spatially separate player stations, each said player station including at least one data input device

configured to output a player input signal responsive to player activation; and

an interface assembly in operative communication with said keyboard port and with more than one of said player stations,
Q 2 said interface assembly including an interface processor device
configured to receive said player input signals and to output
interface signals to said keyboard port, said interface signals
corresponding to particular said data input devices,

wherein said interface processor device is a keyboard processor.

3
28. (Twice Amended) [The device as in claim 26,] A
multiplayer interactive video gaming device, said device
comprising:

a cabinet;
a personal computer assembly housed by said cabinet and
including an input/output system, a keyboard port, and a game
processor device for executing a video card gaming program
responsively to input data, said game processor device configured
to receive input data via said input/output system from said
keyboard port;

a video display assembly housed by said cabinet and in
communication with said personal computer assembly for displaying
video images responsively to said video card gaming program;

a plurality of spatially separate player stations housed by
said cabinet, each said player station including a plurality of
data input switches, each said data input switch configured to